Implementation Web Usage Mining Using D-Apriori

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ABSTRACT

Web usage mining is the branch of web mining. The data is assembled has result in awfully large information in web. The data is grouped according to the number of visitors in the search engine. The data is grouped using the Divisive clustering method. The Divisive Analysis is one of the types of Hierarchical method. It is used to separate each datasets from the clustered data sets. The Divisive clustering method is used in Apriori and FP Growth algorithm to proposed new algorithm called D-Apriori and DFP.

Keywords: Apriori, FP Growth, Clustering, D-Apriori, DFP Algorithm and Web Usage Mining.

I. INTRODUCTION

Data mining, the extraction of hidden predictive information from large databases, is a powerful new technology with great potential to help companies focus on the most important information in their data warehouses. Web mining is the process of pattern extraction from the web. The web mining is divided into three categories which are web structure mining, web usage mining and web contents mining. Web usage mining integrates the techniques of two popular research fields.

Web usage mining is the discovery and analysis of user access patterns from log files and associated data from a particular website. The web usage mining has three steps to process. There are Data Preprocessing, Pattern Discovery and Pattern Analysis. In Data Preprocessing the unwanted data is removed. In Pattern Discovery the frequent occurring itemsets are mined. In Pattern analysis the most occurring frequent itemsets are mined.

This work proposed an iterative method which uses Divisive based clustering is applied in Apriori that mine frequent clustered web usage data from weblog files. The system aims at developing an effective technique for finding frequent data using iterative association rule mining algorithms with divisive clustering. In recent years there has been an increasing interest of work in Web usage mining. So Improving and utilizing web usage mining techniques such as clustering which rely on pattern discovery from user transactions to be aimed to improve the scalability of collaborative rule verification.

II. PROPOSED METHODOLOGY

1) **PREPROCESSING**

1) Hierarchical clustering:

Cluster Analysis, also called data segmentation, has a variety of goals. In hierarchical clustering the data are not partitioned into a particular cluster in a single step. Instead, a series of partitions takes place, which may run from a single cluster containing all objects to n clusters each containing a single object. There are two basic approaches to generating a hierarchical clustering:

1) Agglomerative: Start with the points as individual clusters and, at each step, merge the most similar or closest pair of clusters. This requires a definition of cluster similarity or distance.

2)Divisive: Start with one, all-inclusive cluster and, at each step, split a cluster until only singleton clusters of individual points remain. In this case, we need to decide, at each step, which cluster to split and how to perform the split.





The following diagram shows the structure of divisive technique. This applies the top down approach which iteratively performs until every object in single.

Steps included in divisive clustering

1. Put all objects in one cluster				
2. Repeat until all clusters are singletons				
a) Choose a cluster to split with a criterion				
b) Replace the chosen cluster with the				
sub-clusters and decide				
 selects number of clusters 				
• Criterion to split				
• "reversing" agglomerative => split in				
two				
 cutting operation: cut-based measures 				
seem to be a natural choice.				
 Focus on similarity across cut 				
3. End				

The process of preprocessing in the proposed approach also having the divisive technique, this starts at the top with all documents (weblog) in one cluster. The cluster is split using a divisive clustering algorithm. This procedure is applied recursively until each document is in its own singleton cluster. Top-down clustering is conceptually more complex than bottom-up clustering since this need a second, divisive clustering algorithm as an iterative. There is evidence that divisive algorithms produce more accurate hierarchies than bottom-up algorithms in some circumstances.



The dataset is get from the web server through web log files. First the Data Preprocessing, in this process the itemset is cleaned and clustered frequent itemsets and cluster using Divisive Analysis. In Patter Discovery, the frequent itemsets are mined using D-Apriori algorithm.



Step 1: Read all web log files (Wf) from web server Ws.
Step2: Combine all the weblogs and perform step 3
Step3: Preprocess by cleansing unwanted transactions
Step4: Apply divisive clustering technique D (Wf)=∑(I to n) {Trans i (split(divisive pattern p)}
Step5: Perform pattern discovery p
Step 6: Apply apriori algorithm for every discovery of pattern p

D-Apriori algorithm

D-Apriori Algorithm: The algorithm can be used to generate all frequent item sets. J- Frequent itemsets.

Pass 1

- 1. Find the object, which has the highest average dissimilarity to all other object. This object initiates a new cluster a sort of a splinter group.
- 2. For each object i outside the splinter group compute.
- 3. $D_i = [average d(i, j) j R_{splinter group}] [average d(i, j) j R_{splinter group}]$
- 4. Find an object h for which the difference D_h is the largest. If D_h is positive, then h is on the average close to the splinter group.
- 5. Repeat step 2 and 3 until all difference D_h are negative. The data set is then split into clusters.

- 6. Select the cluster with the largest diameter. The diameter of a cluster is the largest dissimilarity between any two of its objects. Then divide this cluster, following steps 1 to 4.
- 7. Repeat step 5 until all clusters contain only a single object.
- 8. Generate the candidate itemsets in K_1
- **9.** Save the frequent itemsets in S_1

Pass j

- 1. Generate the candidate itemsets in Kj from the frequent itemsets in S_{j-1}
 - i) Join S_{j-1} p with S_{j-1q} as follows **insert** into K_j **select** p.item₁,q.item₁,.... p.item_{k-1}, q.item_{k-1} **from** S_{j-1} p, S_{j-1q} where p.item₁ = q.item₁, p.item_{j-2} = q.item_{j-2}, p.item_{j-1} < q.item_{j-1}
 - ii) Generate all (k-1)-subsets from the candidate itemsets in K_i
 - iii) Prune all candidate itemsets from K_k where some (k-1)-subset of the candidate item set is not in the frequent itemset S_{i-1}
- 2. Scan the transaction database to determine the support for each candidate itemset in K_i
- 3. Save the frequent itemsets in S_{j.}

3) PATTERN ANALYSIS

In Pattern analysis the uninteresting patterns are removed from the patterns identified during pattern discovery phase. In this phase, the FP is applied on the cluster datasets to extract the most frequent accesses web page of the user.



tree traversal through FP-Tree.

II. RESULT

The sample dataset are taken from URI dataset which the proposed implementation has been used. The system used 25668 entries. The proposed system applies the D-Apriori algorithm for effective frequent item set mining.

T1	{ABDE}
T2	{ABECD}
T3	{ABEC}
T4	{BEBAC}
T5	{DABEC}

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Size 1	Size 2	Size 3	Size 4
{A}(5)	${A, B}(5)$	$\{A, B, C\}(4)$	$\{A, B, C, E\}(4)$
{B}(6)	${A, C}(4)$	$\{A, B, E\}(5)$	
${C}(4)$	${A, E}(5)$	${A, C, E}(4)$	
{E}(5)	$\{B,C\}(4)$	$\{B, C, E\}(4)$	
${B,E}(5)$			
$\{C, E\}(4)$			

Table 1: Sample Web transactions involving page views A, B, C, D, and E

Table 2: Frequent Itemsets generated by the Apriori algorithm

The processing time reported includes the CPU time consumed in the preprocessing steps (after frequent items have been selected), the template generation, and the complete process for calculating frequent items. The I/O time spent on the index

construction and the database order to highlight the impact of indexing mechanisms and the pattern mining. The proposed entries.

Documents(thousands)	Existing	DApriori	DFP
1	1.30	0.5	0.3
3	2.03	1.02	1.00
5	6.0	4.5	3.9
10	9.0	6.5	5.4

The I/O time spent on the index modification is excluded in the database scale on this proposed method for frequent experiments uses 25688

Table 3:Scalability on the database size



Fig 3. Scalability on the database size

The results of the CPU time under varied database sizes are plotted in Fig.3. Each of the variations is scalable in terms of the database size. In this implementation, the table keeping the template information can be fully loaded into the main memory. The indexing mechanisms and the prime-number representation are the major reasons for the good scalability of the approach. The former supports fast data access with the available association techniques. Moreover, the frequent items are mapped to the prime numbers in a reverse order of their frequencies. In this way, the product of prime numbers for representing a frequent itemset will not be too large. In addition, the results plotted in Fig.3 indicate that all the variations are scalable in terms of the number of frequent items.

III. CONCLUSION

This research has attempted for the purpose of web usage mining. The proposed methods were successfully tested on the web log files. In this research, the problem is solved easily in server log files. The simulation result shows that the D-Apriori and DFP-Growth algorithm is used for finding the most frequently access pattern generated from the web log data, by using the concept of web usage mining and the problem can easily find out that the user's interest. So that our web site can be improve and more easily accessible for the users. By using clustering method in these algorithms time will be reduced. The main goal of the proposed system is to identify usage pattern from web log files.

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