

# Using an IoT Gateway To Connect The Future "Things" For Worldwide Smart City

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## ABSTRACT

*Imagine what happen when billions of people, processes and physical objects connect and share data seamlessly. This isn't a what-if scenario it's a real-life case study happening all around us. The primary objective of this research paper is study of Internet of Things which is already changing the world the way we drive, from how we make purchases and how we get the energy from our homes and the devices that soon going to be the part of this world. Internet of things is not just a technique or methodology it's the platform of the future. In 1966, Karl Steinbach a German computer science pioneer said "In a few decades' time, computers will be interwoven into almost every industrial product". In the present with a growing number of devices built to connect to the internet and more global access to broadband internet than ever before, the possible applications for the Internet of Things are endless.*

**Keywords:** *Internet of Things, Internet of Everything, IoT network, Future Network, Wi-Fi, machine-to-machine*

## I. INTRODUCTION

The internet of things - or IoT for short - is a collective term for internet-connected devices that can access and share data between each other and online. It's typically used when referring to Wi-Fi enabled fridges, washing machines and other devices we don't usually associate with the internet. But smartwatches, tablets and smartphones are all IoT devices, too. Being Wi-Fi enabled means these IoT devices can interact in new ways. They can operate autonomously or be controlled, often from an app on your smartphone. The Internet of Things allows objects to be sensed or controlled remotely across existing network infrastructure creating opportunities for more direct integration of the physical world into computer-based systems, and resulting in improved efficiency, accuracy and economic benefit in addition to reduced human intervention. In 1999 Kevin Ashton executive director of the Auto-ID Center coined the Internet of things term in his statement: "I could be wrong, but I'm fairly sure the phrase "Internet of Things" started life as the title of a presentation I made at Procter & Gamble (P&G) in 1999. Linking the new idea of RFID in P&G's supply chain to the then-red-hot topic of the Internet was more than just a good way to get executive attention. It summed up an important insight which is still often misunderstood."

"Things", in the IoT sense, refers to a wide variety of devices such as heart monitoring implants, biochip transponders on farm animals, cameras streaming live feeds of wild animals in coastal waters, automobiles with built-in sensors, DNA analysis devices for environmental/food/pathogen monitoring, or field operation devices that assist firefighters in search and rescue operations. Legal scholars suggest regarding "things" as an "inextricable mixture of hardware, software, data and service".

**TABLE I Definitions of the IoT from different organizations**

<b>Organizations</b>	<b>Definitions</b>
<b>CCSA</b>	A network, which can collect information from the physical world or control the physical world objects through various deployed devices with capability of perception, computation, execution and communication, and support communications between human and things or between things by transmitting, classifying and processing information.
<b>ITU-T</b>	A global infrastructure for the information society, enabling advanced services by interconnecting (physical and virtual) things based on existing and evolving interoperable information and communication technologies.
<b>EU FP7 CASAGRAS</b>	A global network infrastructure, linking physical and virtual objects through the exploitation of data capture and communication capabilities.
<b>IETF</b>	A world-wide network of interconnected objects uniquely addressable based on standard communication protocol.

## II. HOW IT WORKS

The Internet of Things (IoT) consists of all the web-enabled devices that collect, send and act on data they acquire from their surrounding environments using embedded sensors, processors and communication hardware. These devices can talk to other related devices- a process called machine-to-machine (M2M) communication- and act on the information they get from one another. The process starts with the devices themselves which securely communicate with an Internet of Things platform, this platform integrates the data from many devices and applies analytics to share the most valuable data with applications that address industry specific needs.



**Fig 1 Sensors embedded car**

Let's start with a simple example a car after taking a long road trip Rebecca notices that her check engine light has come on she knows that she needs to have her car looked at by a mechanic but is not sure whether it's something minor or something that needs immediate attention as it turns out the sensor.

This sensor is one of many monitoring processes throughout the car which are constantly communicating with each other as in Fig 1)that triggered Rebecca's check engine light monitors the pressure in her brake line, a component in the car called the diagnostic bus gathers the data from all these sensors then passes it to a gateway in the car the Gateway integrates and sorts the data from the sensors this way only the most relevant diagnostic information will be transmitted to the manufacturers platform but before sending this organized data, the cars gateway and platform must first register with each other and confirm a secure communication. The platform is constantly gathering and storing thousands of bits of information from Rebecca's car and hundreds of thousands of cars like hers, building an historical record in a secure database. The manufacturers added rules and logic to the platform so when Rebecca's car sends a signal that her brake fluid has dropped below a recommended level the platform triggers an alert in her car. The manufacturer also uses the platform to create and manage applications that solve specific issues in this case the manufacturer can deploy an application on the platform, called the asset management system. This application oversees all of their customer's cars on the road as well as all the parts in their warehouses. It uses the data from Rebecca's car to offer her a potential appointment time to service her car, directions to the nearest certified dealer and a coupon for the service what's more the app will ensure that Rebecca's brakes are covered under her warranty that the correct replacement part is ordered and then sent to the dealership so it is ready when she arrives but the manufacturers analysis does not stop there they have also deployed a continuous engineering application that tracks not only Rebecca's car but hundreds of thousands of others looking for ways to improve the design and manufacturing process of the car itself if the same problem in her brake line crops up in a critical number of other cars the manufacturer uses applications

custom-built for the automobile industry to pinpoint the exact problem they can see if these cars were made at the same factory used the same parts or came off the assembly line on the same day so what do all these pieces add up to streamlined inventory management for the dealer a better safer car from the manufacturer and for Rebecca it means she can be back on the road faster and get to where she's going safely all thanks to the Internet of Things.

### **III. VISION OF FUTURE**

Smart cities and the Internet of Things (IoT) have long been discussed as heralding a new age for urban living and development. With the promise to deliver greater safety, lower levels of pollution, more efficient energy usage and an overall better quality of life for those living in urban environments, attention has rightly been focused on the latest technologies and what they can offer. According to Pike Research on Smart Cities, the Smart City market is estimated at hundreds of million dollars by 2020, with an annual spending reaching nearly 16 billion. This market springs from the synergic interconnection of key industry and service sectors, such as. The sectors that been considered in the European Smart Cities project to define a ranking criterion are Smart Governance, Smart Mobility, Smart Utilities, Smart Buildings, and Smart Environment that can be used to assess the level of “smartness” of European cities.

#### **3.1 Smart City Concept**

There is no universally accepted definition of a Smart City. It means different things to different people. The conceptualization of Smart City, therefore, varies from city to city and country to country, depending on the level of development, willingness to change and reform, resources and aspirations of the city residents. A Smart City would have a different connotation in India than, say, Europe. Even in India, there is no one way of defining a Smart City. The IERC definition states that “Internet of things (IoT): “A dynamic global network infrastructure with self-configuring capabilities based on standard and interoperable communication protocols where physical and virtual “things” have identities, physical attributes, and virtual personalities and use intelligent interfaces, and are seamlessly integrated into the information network.”. The picture of a Smart City contains a wish list of infrastructure and services that describes his or her level of aspiration. To provide for the aspirations and needs of the citizens, urban planners ideally aim at developing the entire urban eco-system.

To better appreciate the level of maturity of the enabling technologies for these services, we report in Table I a synoptic view of the services in terms of suggested type(s) of network to be deployed, expected traffic generated by the service, maximum tolerable delay, device powering, and an estimate of the feasibility of each service with currently available technologies.



TABLE II SERVICES SPECIFICATION FOR SMART CITY PROJECT

Service	Network Type(s)	Traffic Rate	Tolerable Delay	Energy Source
<b>Structural Health</b>	801.15.4; Wi-Fi and Ethernet	1 pkt every 10 min per device	30 min for data; 10s for alarms	Mostly battery powered
<b>Waste Management</b>	Wi-Fi; 3G and 4G	1 pkt every hour per device	30 min for data	Battery powered or energy harvesters
<b>Air Quality Monitoring</b>	801.15.4; Wi-Fi and Bluetooth	1 pkt every 30 min per device	5 min for data	Photovoltaic panels for each device
<b>Noise Monitoring</b>	801.15.4 and Ethernet	1 pkt every 10 min per device	5 min for data; 10s for alarms	Battery powered or energy harvesters
Service	Network Type(s)	Traffic Rate	Tolerable Delay	Energy Source
<b>Traffic Congestion</b>	801.15.4; Bluetooth and Wi-Fi; Ethernet	1 pkt every 10 min per device	5 min for data	Battery powered or energy harvesters
<b>City Energy Consumption</b>	PLC and Ethernet	1 pkt every 10 min per device	5 min for data; tighter requirements for control	Mains powered
<b>Smart Parking</b>	801.15.4 and Ethernet	On demand	1 min	Energy harvester
<b>Smart Lighting</b>	801.15.4; Wi-Fi and Ethernet	On demand	1 min	Mains powered
<b>Automation and Salubrity of public buildings</b>	801.15.4; Wi-Fi and Ethernet	1 pkt every 10 min for remote monitoring; 1 pkt every 30 s for in-loco control	5 min for remote monitoring, few seconds for in-loco control	Mains powered and battery powered

### 3.2 Smart City Services

From the table, it clearly emerges that, in general, the practical realization of most of such services is not hindered by technical issues, but rather by the lack of a widely accepted communication and service architecture that can abstract from the specific features of these single technologies and provide harmonized access to these services. In the rest of this section, we overview some of the services that might be enabled by an urban IoT paradigm and that are of potential interest in the Smart City context because they can realize the win-win situation of increasing the quality and enhancing the services offered to the citizens while bringing an economical advantage for the city administration in terms of reduction of the operational costs.

**3.2.1 Structural Health of Buildings:** Proper maintenance of the historical buildings of a city requires the continuous monitoring of the actual conditions of each building and identification of the areas that are most subject to the impact of external agents. The urban IoT may provide a distributed database of building structural integrity measurements, collected by suitable sensors located in the buildings, such as vibration and deformation sensors to monitor the building stress, atmospheric agents sensors in the surrounding areas to monitor pollution levels, and temperature and humidity sensors to have a complete characterization of the environmental conditions. Finally, it will be possible to combine vibration and seismic readings in order to better study and understand the impact of light earthquakes on city buildings. This database can be made publicly accessible

in order to make the citizens aware of the care taken in preserving the city historical heritage. The practical realization of this service, however, requires the installation of sensors in the buildings and surrounding areas and their interconnection to a control system, which may require an initial investment in order to create the needed infrastructure.

**3.2.2 Waste Management:** Waste management is a primary issue in many modern cities, due to both the cost of the service and the problem of the storage of garbage in landfills. A deeper penetration of ICT solutions in this domain, however, may result in significant savings and economical and ecological advantages. For instance, the use of intelligent waste containers, which detect the level of load and allow for an optimization of the collector trucks route, can reduce the cost of waste collection and improve the quality of recycling. To realize such a smart waste management service, the IoT shall connect the end devices, i.e., intelligent waste containers, to a control center where an optimization software processes the data and determines the optimal management of the collector truck fleet.

**3.2.3 Air Quality:** The European Union officially adopted a 20-20-20 Renewable Energy Directive setting climate change education goals for the next decade.<sup>4</sup> The targets call for a 20% reduction in greenhouse gas emissions by 2020 compared with 1990 levels, a 20% cut in energy consumption through improved energy efficiency by 2020, and a 20% increase in the use of renewable energy by 2020. To such an extent, an urban IoT can provide means to monitor the quality of the air in crowded areas, parks, or fitness trails. In addition, communication facilities can be provided to let health applications running on joggers' devices be connected to the infrastructure. In such a way, people can always find the healthiest path for outdoor activities and can be continuously connected to their preferred personal training application. The realization of such a service requires that air quality and pollution sensors be deployed across the city and that the sensor data be made publicly available to citizens.

**3.2.4 Noise Monitoring:** Noise can be seen as a form of acoustic pollution as much as carbon oxide (CO) is for air. In that sense, the city authorities have already issued specific laws to reduce the amount of noise in the city center at specific hours. An urban IoT can offer a noise monitoring service to measure the amount of noise produced at any given hour in the places that adopt the service. Besides building a space-time map of the noise pollution in the area, such a service can also be used to enforce public security, by means of sound detection algorithms that can recognize, for instance, the noise of glass crashes or brawls. These services can hence improve both the quiet of the nights in the city and the confidence of public establishment owners, although the installation of sound detectors or environmental microphones is quite controversial, because of the obvious privacy concerns for this type of monitoring.

**3.2.5 Traffic Congestion:** On the same line of air quality and noise monitoring, a possible Smart City service that can be enabled by urban IoT consists in monitoring the traffic congestion in the city. Even though camera-based traffic monitoring systems are already available and deployed in many cities, low-power widespread communication can provide a denser source of information. Traffic monitoring may be realized by using the sensing capabilities and GPS installed on modern vehicles, and also adopting a combination of air quality and



acoustic sensors along a given road. This information is of great importance for city authorities and citizens: for the former to discipline traffic and to send officers where needed and for the latter to plan in advance the route to reach the office or to better schedule a shopping trip to the city center.

**3.2.6 City Energy Consumption:** Together with the air quality monitoring service, an urban IoT may provide a service to monitor the energy consumption of the whole city, thus enabling authorities and citizens to get a clear and detailed view of the amount of energy required by the different services (public lighting, transportation, traffic lights, control cameras, heating/cooling of public buildings, and so on). In turn, this will make it possible to identify the main energy consumption sources and to set priorities in order to optimize their behavior. This goes in the direction indicated by the European directive for energy efficiency improvement in the next years. In order to obtain such a service, power draw monitoring devices must be integrated with the power grid in the city. In addition, it will also be possible to enhance these services with active functionalities to control local power production structures (e.g., photovoltaic panels)

**3.2.7 Smart Parking:** The smart parking service is based on road sensors and intelligent displays that direct motorists along the best path for parking in the city. The benefits deriving from this service are manifold: faster time to locate a parking slot means fewer CO emissions from the car, lesser traffic congestion, and happier citizens. The smart parking service can be directly integrated in the urban IoT infrastructure, because many companies in Europe are providing market products for this application. Furthermore, by using short-range communication technologies, such as Radio Frequency Identifiers (RFID) or Near Field Communication (NFC), it is possible to realize an electronic verification system of parking permits in slots reserved for residents or disabled, thus offering a better service to citizens that can legitimately use those slots and an efficient tool to quickly spot violations.

**3.2.8 Smart Lighting:** In order to support the 20-20-20 directive, the optimization of the street lighting efficiency is an important feature. In particular, this service can optimize the street lamp intensity according to the time of the day, the weather condition, and the presence of people. In order to properly work, such a service needs to include the street lights into the Smart City infrastructure. It is also possible to exploit the increased number of connected spots to provide Wi-Fi connection to citizens. In addition, a fault detection system will be easily realized on top of the street light controllers.

**3.2.9 Automation and Salubrity of Public Buildings:** Another important application of IoT technologies is the monitoring of the energy consumption and the salubrity of the environment in public buildings (schools, administration offices, and museums) by means of different types of sensors and actuators that control lights, temperature, and humidity. By controlling these parameters, indeed, it is possible to enhance the level of comfort of the persons that live in these environments, which may also have a positive return in terms of productivity, while reducing the costs for heating/cooling.

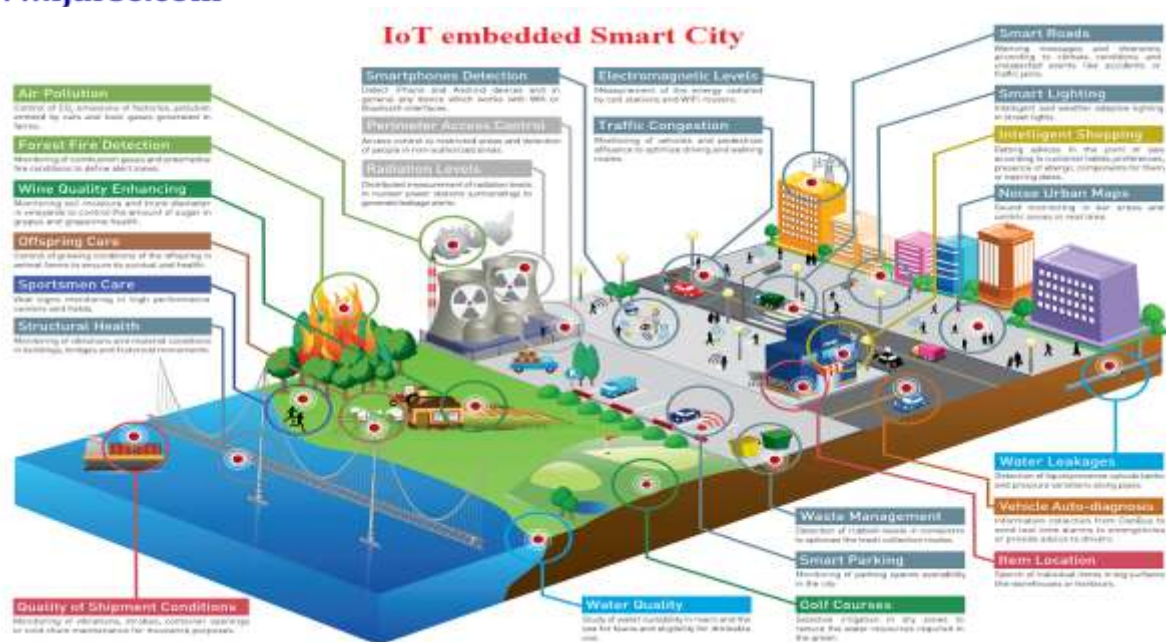


Fig 2 IoT Embedded Smart City

#### IV Barriers

The proposed IoT based smart environment will offer enormous benefits to the society. Many business sectors and government services are integrated through this smart environment. Several devices and objects are connected with the help of sensors. Thus, this proposed smart environment is a multifaceted in nature. However, the development of IoT is a step-by-step process. Currently, however, the IoT itself lacks theory, technology architecture, and standards that integrate the virtual world and the real physical world in a unified framework. Following key challenges are thus listed.

**4.1 Object Naming:** The proposed smart environment will connect several thousands of devices and objects for different services. Every device and object needs to be uniquely identified over the network. So, a dynamic mechanism of object naming and identification is needed to manage large number of devices connected.

**4.2 Interoperability:** The devices and objects are heterogeneous in their functioning. Each device and object will use their own technologies and they may not be compatible to use the services of others. Interoperability to all the objects and devices like RFID tags, sensors should be ensured. The manufacturing of devices and objects are not with same standard and the standardization object and device manufacturing is needed

**4.3 Security Attack:** Information from the devices and objects connected to this smart environment are prone to security attacks like firsthand attack, gossip attack, observation attack, inference attack, automated invasion attack. A proper security mechanism should be devised to address these mentioned attacks.

**4.4 Network Congestion:** As millions of objects and devices connected, certainly there will be network congestion in data transmission. The future research on IoT should also focus to avoid network congestion without data loss. Security measures should be taken to ensure the transmission of data without the external interferences.



## V. CONCLUSION

The IoT based Smart Environment will be another phase lift in Next Generation Network. A revolution in the domestic appliances is possible with the help of technological advancements. The IoT encompasses several technologies such as information technology, cognitive sciences, communication technology, and low-power electronics. IoT creates a new information society and knowledge economy. But the challenges from research, industries, and the government will keep pushing and investing. This paper described how IoT could integrate the different business and domestic domains under smart environment.

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