

Enhancing E-Learning using New Technologies: A Review

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ABSTRACT

With the advancements in Information Communication Technologies and their requirement for enhanced learning environments within innovative technologies and resources has created a need to teach students more effectively. The present study discusses recent advancements in technologies for assisting learning and teaching. In this paper the studies related to cloud based E-learning models are discussed in order to help educational institutes to manage their E-learning content in an efficient and cost-effective way.

Keywords: *E- Learning, Cloud Computing, LMS, LCMS, GAFE etc.*

I. INTRODUCTION

E-learning systems are complex, data systems primarily determined for the support of E-learning activities [1]. They have several names which basically mean the same: Virtual learning environment, learning management system, Course management system, Learning content management system, Learning support system [2]. In India under the umbrella of MHRD, government has initiated E-learning through various programs in order to utilize ICT for education to improve quality and quantity of educational services like NPTEL, Virtual Labs, A-View, e-Yantra and FOSSEE and many more. Technologies like Learning Management System, Learning Content Management System and Cloud Computing have added new dimensions to E-learning.

II. E- LEARNING SUPPORTIVE ADVANCEMENTS IN TECHNOLOGIES

Learning Content Management Systems: An LCMS is a system designed to creating and managing teaching content for ICT based learning. It is used to centralize learning content in order for easy search and reusability. The LCMS is excellent tool for creating training content, that can be maintained by the teaching design teams. The LCMS platform is thus intended for training and is used for content dissemination via LMS platform. (<http://www.wethetalent.co>)

Learning Management System: The LMS platform is a training dissemination tool particularly used for distance training. This is an online platform in order to provide learning content to learners, records training monitoring data such as score, time spent, etc. The results are recorded and the LMS generates comprehensive results of the students' progress through the courses they have attended.

(<http://www.wethetalent.co>)

The main characteristics of an LMS are capability of integrating multiple media, support different languages and resources and presenting information in an organized manner to provide learning through interaction. Many studies concluded that well-planned course, based on innovative teaching methodologies is essential for effective e-learning. The comparison of LCMS and LMS is depicted in Table 1. (<http://www.wethetalent.co>)

SNo	Features	LCMS	LMS
1	Users	Training Services Production studios	Training Services Learners
2	Training Content Creation	Yes	No
3	Training Content Dissemination	No	Yes
4	Content Production Process Management Features	Yes	No
5	Content Optimization and reuse assistance	Yes	No
6	Data sharing between trainers and learners	No	Yes
7	Analysis of Training results	No	Yes

Table 1: Features of LCMS and LMS

Google Applications For Education: Google Apps for Education (GAPE) is collection of applications offered by Google to schools and educational institutions for free. These communication and collaboration apps include Gmail, Calendar, Drive, Docs and Sites, and a GAPE account unlocks access to dozens of other collaborative tools supported by Google. (<http://edtechteacher.org/gafe/>)

These applications are completely available online or in the cloud. All Google Apps save to the cloud provide users flexibility to work from any device with an Internet connection. The suite allows users to create and edit files online while collaborating with other users in real-time. (https://en.wikipedia.org/wiki/Google_Docs,_Sheets,_and_Slides)

Cloud Computing : “Cloud computing can be defined as a new style of computing in which dynamically scalable and often virtualized resources are provided as a service over the Internet” [3]. The cloud model has five essential characteristics - on demand self-service, broad network access, resource pooling, rapid elasticity and measured service. It also lists three service models as - software as a service, platform as a service, infrastructure as a service and the four deployment models - private, public, community and hybrid [4].

III. LITRATURE REVIEW

Phankokkrud (2012) [5] proposed cloud based e-learning architecture consisted of three layers: (1) infrastructure layer, (2) platform (middle) layer, and (3) application layer. Infrastructure layer provides the computing and storage capacity for the higher level. The Platform (middle) layer is used for providing the learning resources as a service. It has two modules: item classification module (ICM) and course selection module (CSM). They are used for accessing the items from the item bank and selecting suitable learning content from the content database. The Application layer which is responsible for interface provision for the students.

SelviandroandHasibuan (2013)[6]proposed five layeredarchitecture: infrastructurelayer, platformlayer,applicationlayer, accesslayeranduserlayer. Firstlayercontainsarchitecturesupporting infra- structure likeCloudplatform,virtualmachine,virtualrepositories andphysical infrastructure suchasservers,network devices,storage, buildings andotherphysical facilities.Theplatformlayer consists of operatingsystem and various software for the execution of e-learningapplication.Theapplicationlayerisaspecific e-learningapplication thatisutilizedfor sharinglearningresourcesandinteraction amongusersthatincludessynchronous or synchronous discussionandchatting. Theaccesslayer is responsible for managing accesstocloud e-learning serviceswhichisavailableonthearchitecture suchas:typesofaccessdevicesand presentationmodels. The last layer is theuserslayerconsistsofvariouseducational institutions thatwillusecloud e-learning. The researchers have developed a prototype of a cloud-based e-learning and a pilot study is conducted at three higher education institutions. The study suggested to perform an evaluation of the use of cloud-based e-learning.

Cenka and Hasibuan(2013)[7] presented a study of Enhancing Educational Services Using Cloud Technology and proposed design of Cloud Education architecture as an alternative solution to enhance educational services distribution. The study goes through various phases identifying problems and need, determine the service model, design of Cloud Education, implementation, testing, and last is evaluation. The proposed model consists of five layers:(a) User layer that contains the user of Cloud Education, (b) Access Layer is responsible for providing multi-channel access;(c) Services Layer contains applications, data, and infrastructure services,(d)

Operational Layer is responsible for managing the operational activities such as: business, resources, quality, user, security, and services management,(e) Infrastructure layer containing a functional and physical infrastructure. The results of simulation tests concluded that the educational stakeholder has many service models among others:(1) application services such as: e-Learning, e-Library, e-Lab, e-Academic, and e-Course,(2) data services such as: learning materials, library collections, scientific publications, student identity, lecturers profile, and higher education profile,(3) infrastructure services such as virtual storage. Meanwhile, all of services on Cloud Education can be accessed using any devices such as mobile phones, computers, and tablet computers.

Alfi, Amin and Hosary (2016)[8] conducted a study to adopt cloud computing technology to enhance the architecture of a proposed learning content management system. The proposed system was developed to be multi-platform, cross-browser system that can help educational institutes and teachers to manage E-learning content effectively and costless. The methodology adopted Google Applications For Education (GAFE) to enhance the E-content management process. It includes a list of cloud-based applications for teachers to quickly access the required application and create, manage, store, and share E-content through Web browser as well as a set of demonstration videos to help them know about how to use these applications. Further depending on a heuristic evaluation checklist, the proposed system was evaluated by a group of computer and information technology teachers. The study concluded that the system achieved 92.4% of usability and efficacy, so it has been highly

recommended, since it showed a high level of availability, accessibility, and cost effectiveness. These benefits of cloud computing can help to build new cloud-based solutions that give maximum efficiency and utilization of resources to enhance E-learning system's architecture.

IV. CONCLUSION

This paper reviewed the proposed architecture of cloud based E-learning by various researchers. It concludes that the implementation of such systems in developing countries like India for delivering school education will boost to provide quality education in rural as well as urban areas. In spite of this it also reduce the burden of educational institutions to provide infrastructure because all required infrastructure of E-learning will be provided by the cloud service provider. Educational institutions will only pay for the services used like for the cost of developing e-learning systems, maintenance charges etc. Cloud based systems will help educators to create engaging learning experience and delivering outcome based education.

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